

KELLINA DOERR

UX DESIGNER

DESIGN PROJECTS

Graphic Designer / Freelance

AUG 2020-PRESENT (REMOTE)

Collaborate with clients to create graphics and illustrations for social media platforms such as Instagram, Anchor FM, and YouTube.

UX Designer (Contractor) / ListAR

DEC 2020-PRESENT (REMOTE)

Design high-fidelity mockups for onboarding flows and interaction for a mobile app using AR to help shoppers find items they need and make healthier choices. Conduct user research, create persona, create wireframes, and create high-fidelity prototypes.

UX Designer (Contractor) / MyClass

JULY 2020-SEPT 2020 (NEW YORK, NY)

Designed a mobile app end to end to help teachers and students with online learning. Conducted user research, persona creation, wireframing, prototyping, and usability testing.

UX Designer (Contractor) / Freedge.org

SEPT 2020 (REMOTE)

Redesigned desktop website landing page to create a modern and user friendly site. Conducted comparative analysis and created a high fidelity mockup.

WORK EXPERIENCE

Special Education Teacher / Teach for America

JUNE 2018-JUNE 2020 (NEW YORK, NY)

Designed daily learning experiences for students with unique learning abilities, while utilizing student data to modify existing curriculum. Developed learning goals, recommended services, and communicated with multi-lingual families and admin to implement strategies. Adapted in person curriculum to meet the needs of an online classroom.

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EDUCATION

Relay Graduate School

2018-2020

MA Teaching, Special Education

University of California, Davis

2014-2020

BS Food Science and Technology

SKILLS

Prototyping

Wireframing

User Interviews

User Flows

Usability Testing

Digital Illustration

Graphic Design

Instructional Design

Remote Instruction

TOOLS

Figma

Photoshop

Illustrator

Procreate

Microsoft Office

Google Suite

Keynote

R Studio